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Mathilde TOLLEC

Biography

- Marital Status: Single.
- Nationality: French.
- Date of birth: 5th April 1981.
- Sex: Female.

Qualifications

2003

Supinfocom (Valenciennes), completed computer graphic expert degree.

1999

Baccalaureate S (Scientific) with mention

Software

3D package

XSI, 3D Studio Max, Buf 3D package.

2D package

Adobe Photoshop, Illustrator, Buf 2D package.

Compositing

Shake, After Effects, Buf package.

Languages

French

mother tongue.

English

Written, spoken and read fluently.

Spanish

Basic knowledge.

Interests

Cinema, Comic books, Drawing...

Employment

2007-2010

VFX Supervisor, Buf Compagnie.

2003-2006

CG Artist, Buf Compagnie.

Projects

(selected)

Long Feature Movie

Avatar	"Tunnel Transfert" and "Earth" sequences, Buf VFX supervisor and Lead CG Artist (stereoscopic pipeline, tracking, modeling, texturing, rendering, compositing)
Ricky	Film supervisor (pre-production, shooting supervison, film supervison) and Lead CG Artist (setup, tracking, modeling, texturing, rendering, compositing)
Babylon AD	"IceFloe" and "Brooklyn Square" sequences, Sequence supervisor and Lead CG Artist (matte painting, tracking, modeling, texturing, rendering, compositing), .
The Prestige	"Colorado Springs", "Plantage sequence" and Lightnings shots, Lead CG Artist (tracking, modeling, texturing, rendering, compositing)
Silent Hill	"Boiler Room" and "Cybil Burning" sequences, CG Artist (dynamics, scripting, tracking, modeling, texturing, rendering, compositing).
Harry Potter and the Goblet of Fire	"Mad Eye Moody" sequence, CG Artist (tracking, scripting, texturing, rendering, compositing).
Batman Begins	"Scarecrow " and "Hallucinations" sequences, CG Artist (tracking, scripting, texturing, rendering, compositing).
Mon Ange	"Alley sequence", "Storm house" and "Floating bed" sequences, CG Artist (tracking, texturing, rendering, compositing).
2046	"Train" sequence , CG Artist (cosmetic effets and set extensions).

Commercial

Ice Tea "Wonderland"	VFX supervisor (shooting) and Lead CG Artist. (tracking, modeling, texturing, rendering, compositing)
FOX ALLSTARS 2007	VFX supervisor Paris and Lead CG Artist (tracking, modeling, texturing, rendering, compositing)

Projects

(personal)

Baggie

Genre Short 3D Animated Movie.

Length 1 min 16 sec.

Job Director, CG Artist.

Calaveros (school graduation short film)

Genre Short 3D Animated Movie.

Length 4 min 40 sec.

Job Co-Director, CG Artist.